

DISTRIBUTED LINEAR REGRESSION

Linear regression is an algorithm aiming to represent a data matrix A , labeled with a vector y , by a vector of attributes x^* such that $Ax^* \approx y$.

A possible solution is to run the following iterative computation

$$x^{(t+1)} = x^{(t)} - \alpha^{(t)} A^T (Ax^{(t)} - y). \quad (1)$$

Here $\alpha^{(t)}$ is called the learning rate and x^* is found when $x^{(t+1)} \approx x^{(t)}$.

In a distributed setting, one wants to divide the main computation into smaller tasks and distribute them to n worker machines that can perform these smaller tasks in parallel.

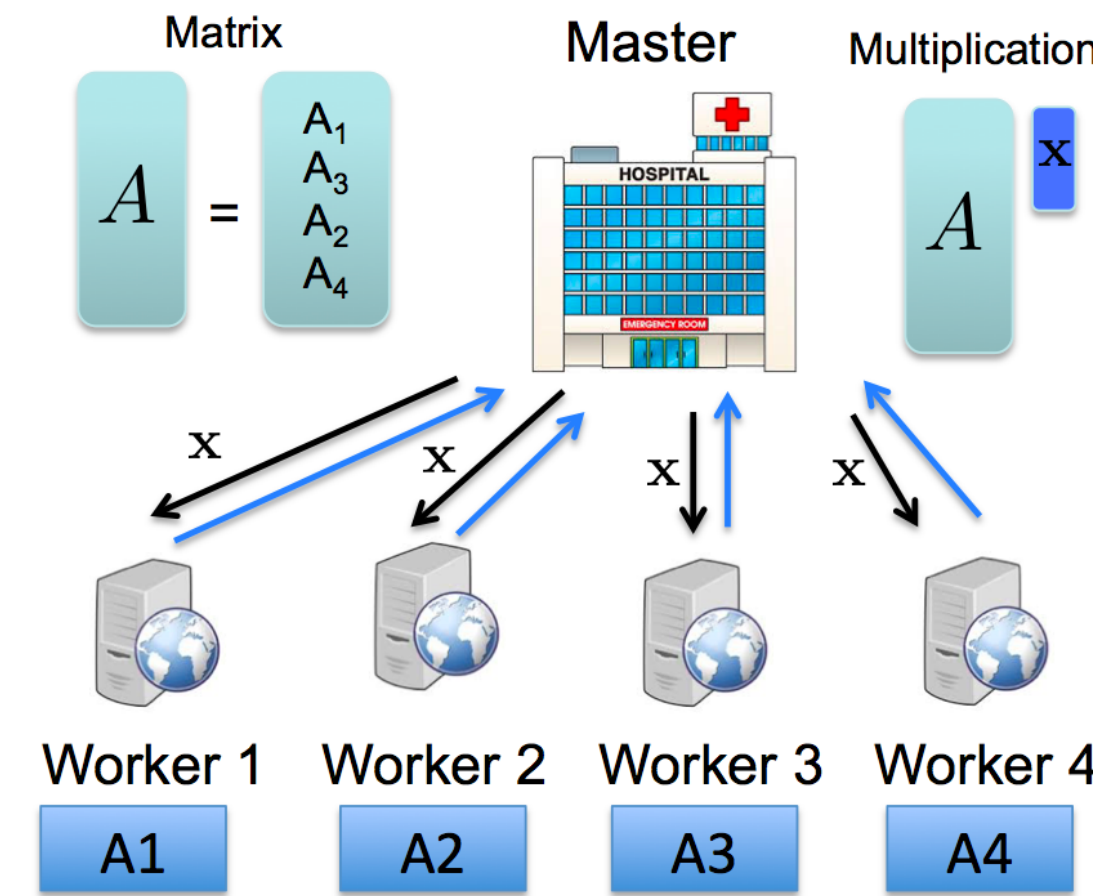
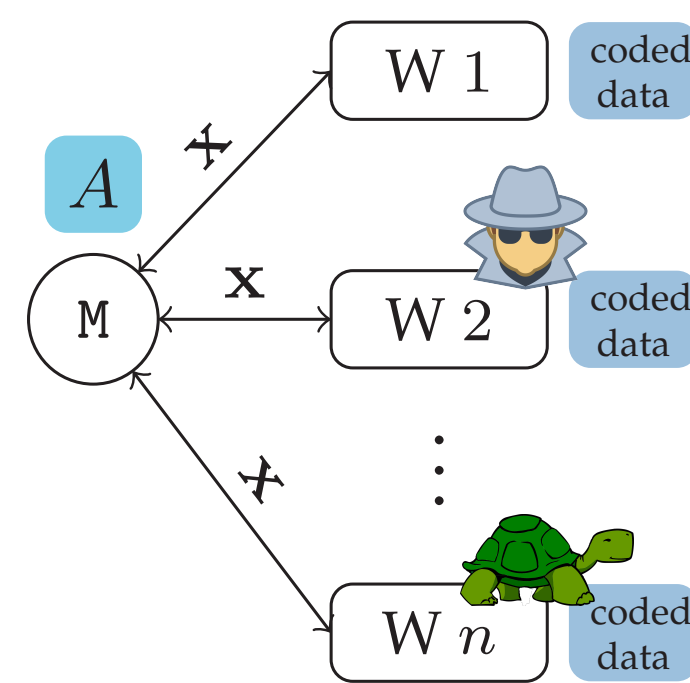


Fig. 1: An example of distributed linear regression. The computation given in (1) is divided into two multiplications: Ax and $A^T b$, with $b \triangleq Ax - y$. Each worker multiplies his matrix by the vector sent to them and sends the result back to the Master.

SECURITY AND STRAGGLERS

Master M owns A and wants Ax .

- n workers are available.
- $n - k$ workers might be stragglers ($k < n$).
- z workers can collude to learn A ($z < k$).



Main challenges:

Secrecy: maintain the confidentiality of A , in an information theoretic sense.

Stragglers: Should M wait for the slow workers? [1]

Assumptions:

Communication cost as proxy for latency.

Delays are shifted exponential random variables [2],

$$F(\text{delay} = t) \triangleq 1 - e^{-\lambda(t-c)}, \quad \text{for } t \geq c.$$

Goal:

Design codes that ensure secrecy, mitigate any number of stragglers up to a given threshold and minimize the communication cost.

ONGOING WORK AND FUTURE DIRECTIONS

◊ *Heterogeneous system:* Workers have different properties.

◊ *Malicious workers:* Workers might send wrong results to M .

◊ *Beyond linear regression:* Flexible straggler mitigation for gradient descent and stochastic gradient descent algorithms.

◊ *Dynamic environment:* Workers can join and leave the system at any time.

◊ *Delay analysis:* Study the delay model for small amount of data.

STAIRCASE CODES

Theorem 1 ([3]) The (n, k, z) Staircase code constructed as follows mitigates any number of stragglers $n - d$, $k \leq d \leq n$, and achieves minimum download cost given by

$$\text{download cost} = \frac{d(k-z)}{d-z}$$

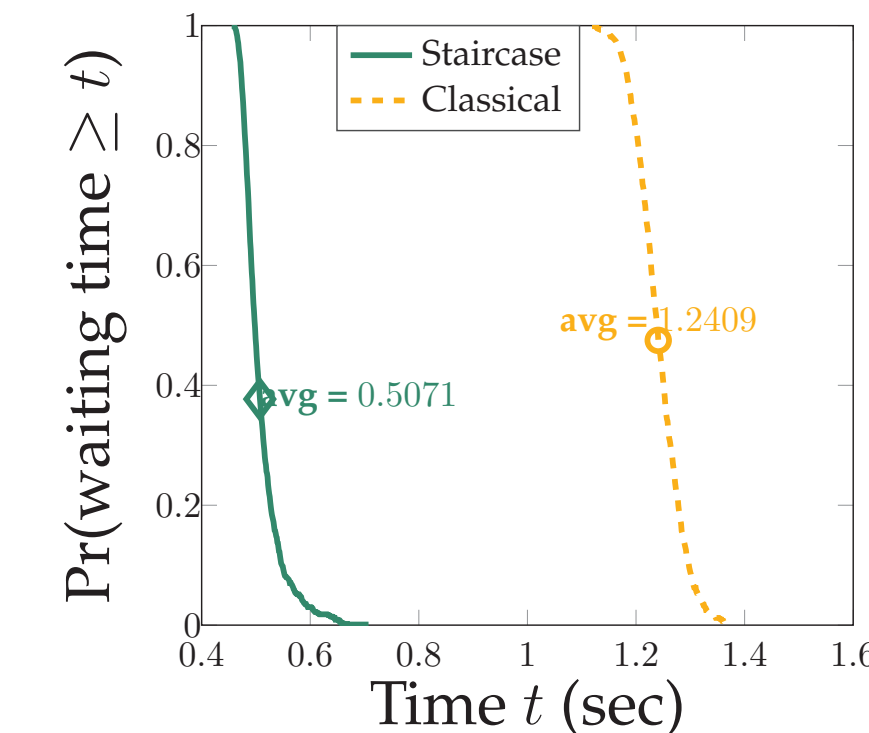
for all values of d .

$$\begin{bmatrix} \text{Worker 1} \\ \vdots \\ \text{Worker } n \end{bmatrix} = \text{Vandermonde} \begin{bmatrix} S & D_1 & D_2 & \dots & D_{h-1} \\ R_1 & R_2 & R_3 & \dots & R_h \\ 0 & 0 & 0 & \dots & 0 \end{bmatrix}$$

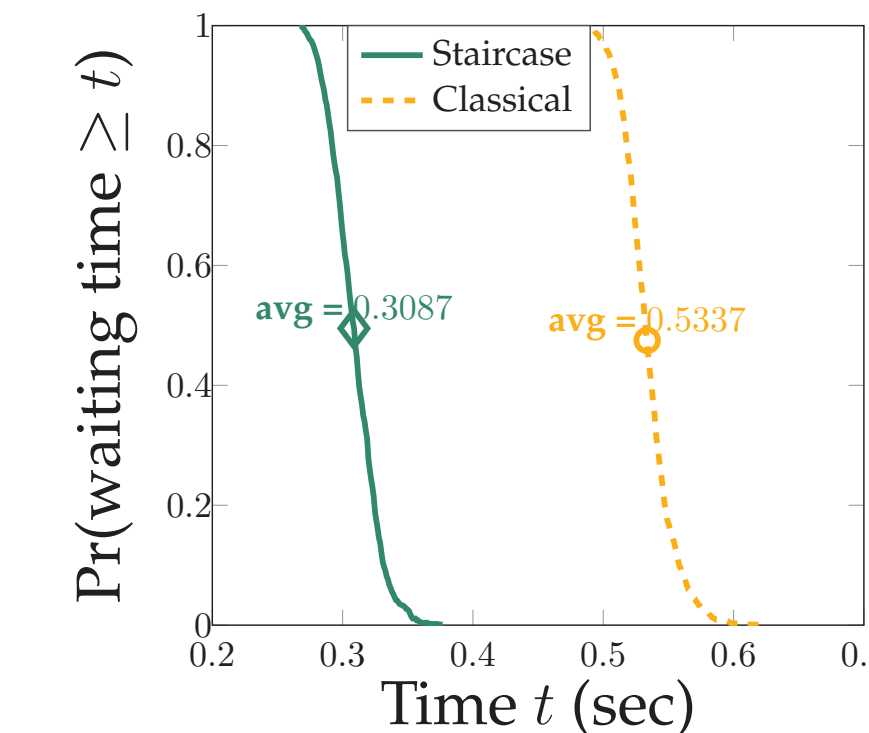
Example: An $(n, k, z) = (4, 2, 1)$ Staircase code constructed over $GF(5)$.

Worker 1	Worker 2	Worker 3	Worker 4
$A_1 + A_2 + A_3 + R_1$	$A_1 + 2A_2 + 4A_3 + 3R_1$	$A_1 + 3A_2 + 4A_3 + 2R_1$	$A_1 + 4A_2 + A_3 + 4R_1$
$A_4 + A_5 + A_6 + R_2$	$A_4 + 2A_5 + 4A_6 + 3R_2$	$A_4 + 3A_5 + 4A_6 + 2R_2$	$A_4 + 4A_5 + A_6 + 4R_2$
$R_1 + R_2 + R_3$	$R_1 + 2R_2 + 4R_3$	$R_1 + 3R_2 + 4R_3$	$R_1 + 4R_2 + R_3$
$A_3 + R_4$	$A_3 + 2R_4$	$A_3 + 3R_4$	$A_3 + 4R_4$
$A_6 + R_5$	$A_6 + 2R_5$	$A_6 + 3R_5$	$A_6 + 4R_5$
$R_3 + R_6$	$R_3 + 2R_6$	$R_3 + 3R_6$	$R_3 + 4R_6$

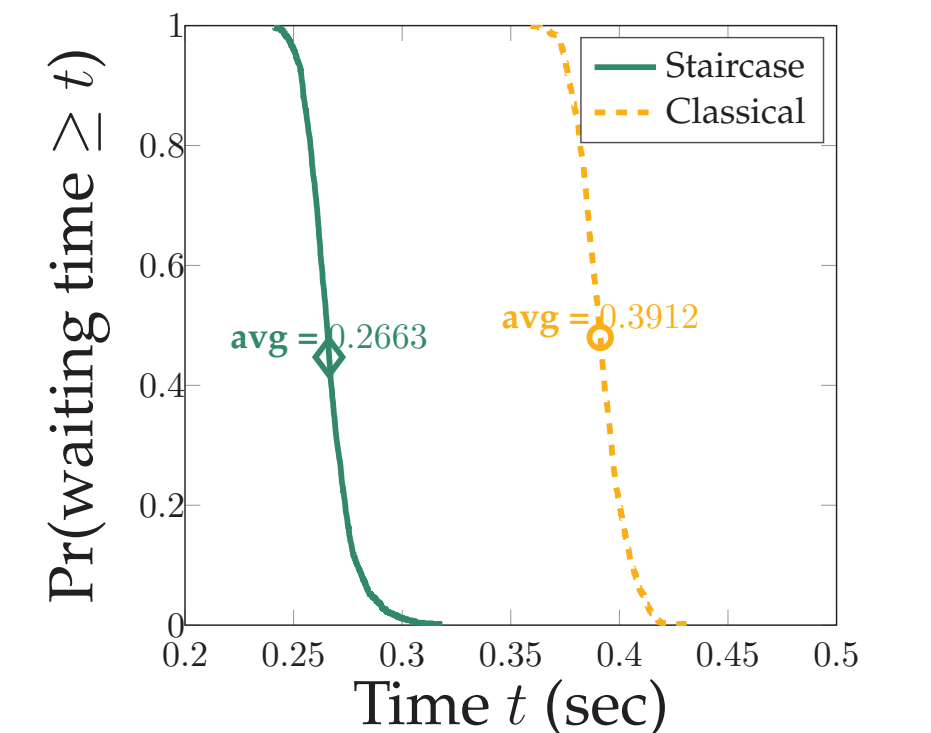
IMPLEMENTATION ON AMAZON CLOUD



(a) : $(n, k, z) = (4, 2, 1)$.



(b) : $(n, k, z) = (10, 5, 1)$.



(c) : $(n, k, z) = (20, 10, 1)$.

Figure 2: Empirical complementary CDF of the Master's waiting time (and its average) observed on Amazon EC2 clusters for systems with rate $k/n = 1/2$. The data matrix A is a 378000×250 matrix with entries generated uniformly at random from $\{1, \dots, 255\}$. Staircase codes bring 59% reduction in the mean waiting time for $n = 4$. Those numbers were obtained by repeating the multiplication process 1000 times.

SAVINGS IN WAITING TIME AT THE MASTER

Theorem 2 (Lower bound on savings in mean waiting time [4]) The savings on mean waiting time $\mathbb{E}[T_{SC}]$ of an (n, k, z) system using Staircase codes compared to k -out-of- n classical codes is lower bounded by

$$\text{Savings} \geq 1 - \min_{d \in \{k, \dots, n\}} \left\{ \frac{(k-z)(\lambda c + H_n - H_{n-d})}{(d-z)(\lambda c + H_n - H_{n-k})} \right\}. \quad (2)$$

where H_n is the n^{th} harmonic sum defined as $H_n \triangleq \sum_{i=1}^n \frac{1}{i}$, and $H_0 \triangleq 0$.

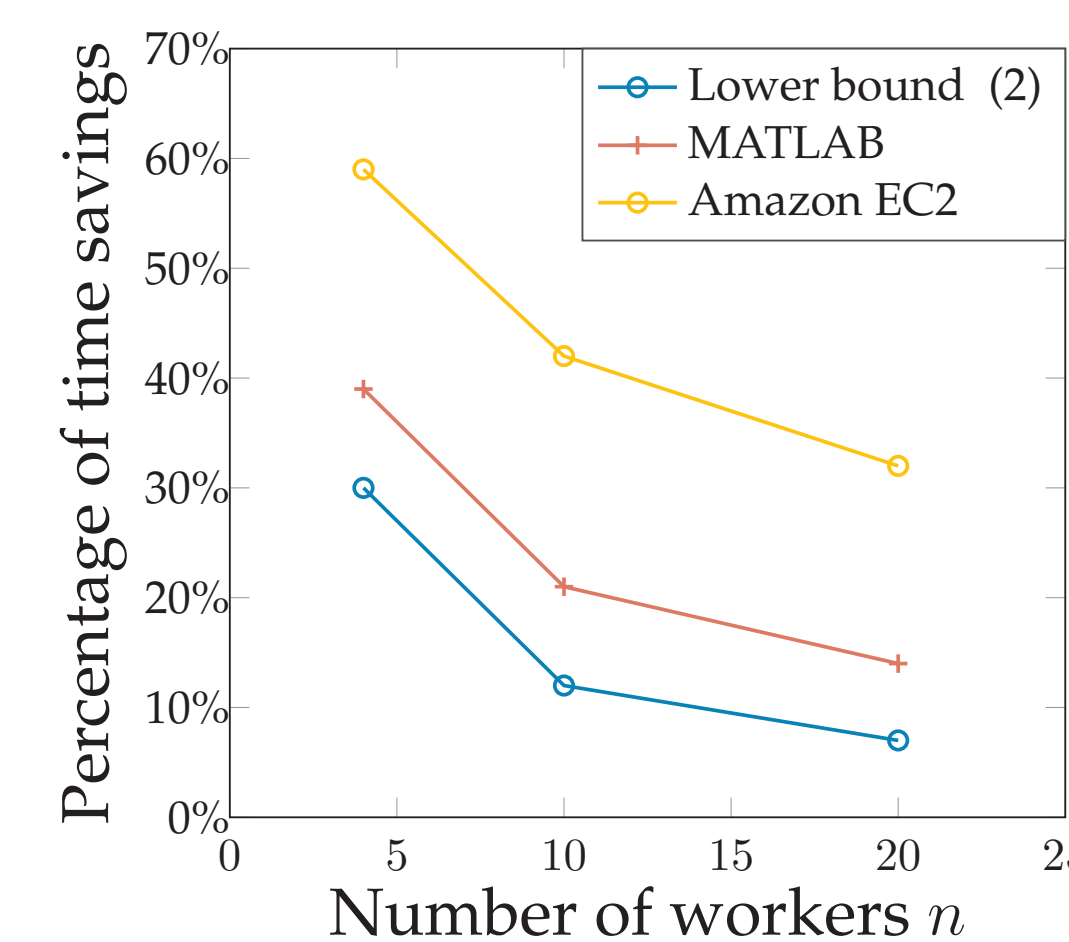


Figure 3: The savings brought by $(n, n/2, 1)$ Staircase codes on Amazon EC2 instances compared to theoretical results for large amounts of data. The data is a matrix of size 387000×250 . The savings obtained on Amazon match the theoretical expectations.

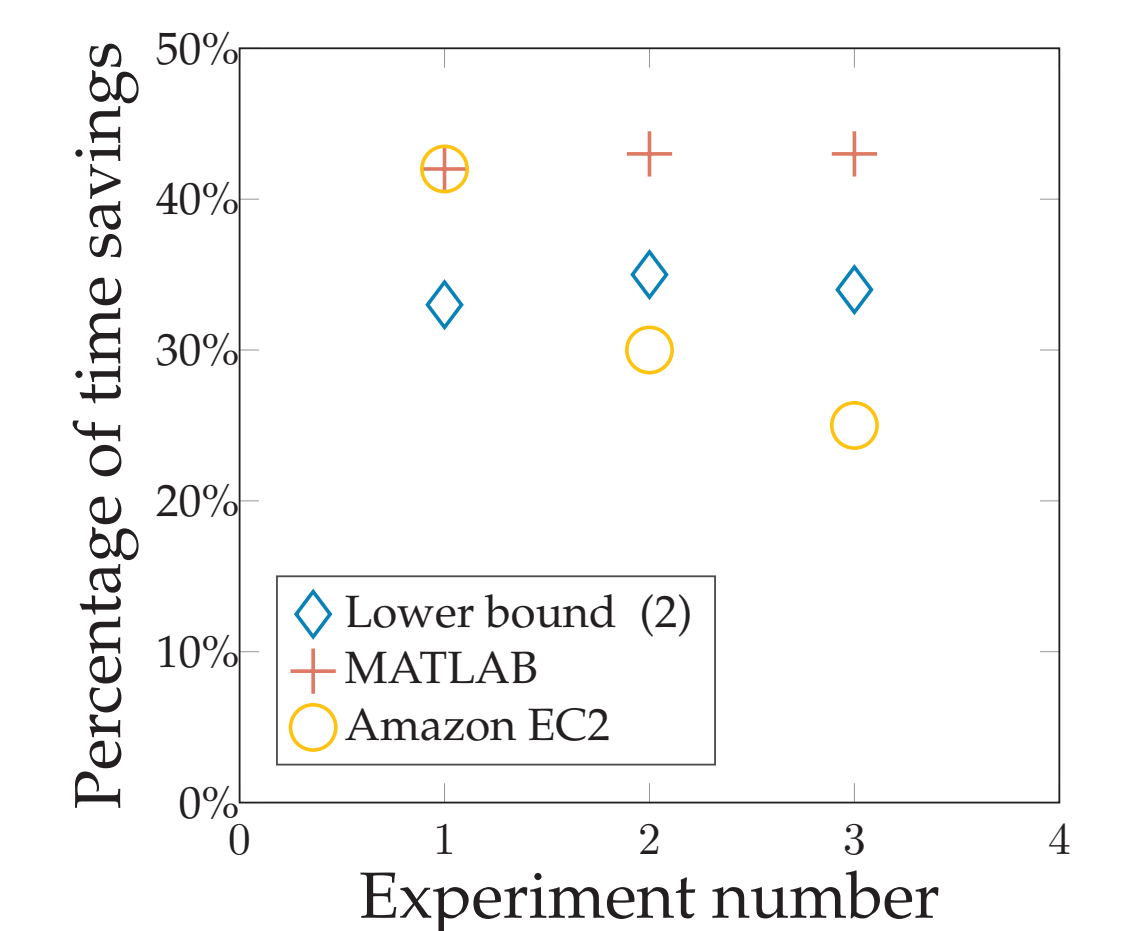


Figure 4: The savings brought by $(4, 2, 1)$ Staircase codes on Amazon EC2 instances compared to theoretical results for small amounts of data. The data is a matrix of size 42000×250 . The savings obtained on Amazon EC2 do not match theoretical expectations.

REFERENCES

- [1] J. Dean and L. A. Barroso, "The tail at scale," *Communications of the ACM*, vol. 56, no. 2, pp. 74–80, 2013.
- [2] G. Liang and U. C. Kozat, "TOFEC: Achieving optimal throughput-delay trade-off of cloud storage using erasure codes," in *IEEE International Conference on Computer Communications*, 2014.
- [3] R. Bitar and S. El Rouayheb, "Staircase codes for secret sharing with optimal communication and read overheads," *IEEE Transactions on Information Theory*, Vol. 64, No. 2, February 2018.
- [4] R. Bitar, P. Parag, and S. El Rouayheb, "Minimizing Latency in Secure Distributed Computing via Staircase Codes," submitted to *IEEE Transactions on Information Theory*.