Coding for Data Security in Distributed Storage System

Rawad Bitar
Advisor: Dr. Salim El Rouayheb

Illinois Institute of Technology

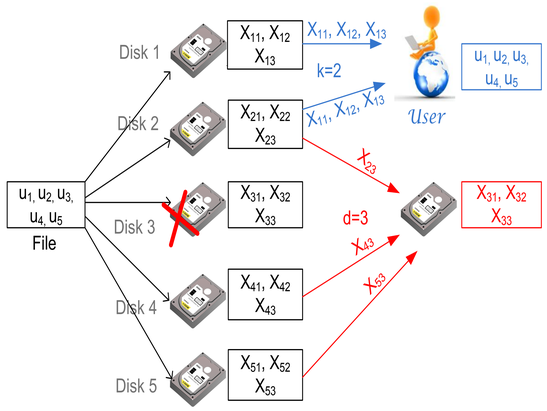
ece@iit

Distributed Storage Systems

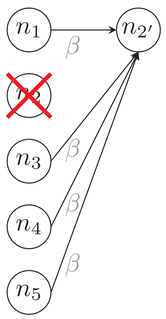
Distributed storage systems consist of storing data on n individually unreliable disks out of which any k are needed to reconstruct the stored data. In order to repair a failed disk, d disks are contacted.

To ensure these properties we use an (n, k, d) regenerating code [2].

With the introduction of regenerating codes, new tradeoffs and problems arise. For example by minimizing per disk storage, the bandwidth used to repair a failed disk increases. Trying to secure the system against adversarial attacks, the maximum file size is reduced. And the locality of the contacted disks used to repair other disks is also considered.



System's Parameters



An (n, k, d)-DSS storing data file $\mathcal{F}$ of M symbols in $\mathbb{F}_{q^v}$

$n = 5$: total # of nodes

$k = 3$: # min nodes to reconstruct

$d = 4$: # helper nodes

α: storage per node

β: repair bandwidth

Reconstruction property: *any* k out of n disks can recover $\mathcal{F}$.

Exact repair property: *any* d out of n disks can repair a failed disk by sending data less than M.
exact repair $\implies$ Recover an exact copy of the lost data.

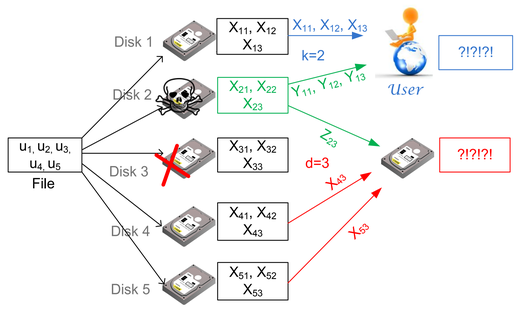
Optimal repair bandwidth [2]:

$$\beta = \frac{\alpha}{d} = \frac{\alpha}{4}.$$

In contrast to erasure codes such as Reed-Solomon, regenerating codes allow the system to repair a disk failure by downloading $d\beta < M$ symbols.

Security Problem

The adversary can observe and possibly corrupt the data on b nodes. If observing a replacement node, say n_2', he can observe the repair data used to replace n_2.



Resiliency capacity:

Given an (n, k, d)-DSS with b compromised nodes, its *resiliency capacity* $C_r(\beta)$ is defined to be the maximum file size that can be stored in the DSS, such that the reconstruction and the repair property will simultaneously hold.

Upper bound [3]

$$C_r \leq \sum_{i=b+1}^{k} \min(\alpha, (d-i+1)\beta).$$

Perfect secrecy: In some applications we also want to hide the data from the adversary.

Results

Theorem 1 *[1] An (n, k, d) regenerating code, operating in the bandwidth-limited regime, can be made resilient (with a small probability of error upper-bounded by $\frac{1}{q}$) against an active limited-knowledge adversary controlling $b < \frac{k}{2}$ nodes; and achieves with equality the resiliency capacity*

$$C_r \leq \sum_{i=b+1}^{k} min\{\alpha, (d-i+1)\beta\}.$$

Theorem 2 *The resilient (n, k, d) regenerating code can be made secure against Eavesdroppers controlling a subset l of the b nodes, achieving a maximum file size*

$$M_{rs} \leq \sum_{i=l+b+1}^{k} \min\{\alpha, (d-i+1)\beta\}.$$

Capacity Achieving Code Construction

To secure an $(n, k, d) = (5, 3, 4)$ DSS we build an $(n, k-b, d-b) = (5, 2, 3)$ DSS, transform it into uncoded-repair. By contacting b more nodes and detecting the corrupted data using a hashing scheme we ensure a safe reconstruction and repair.

Transforming the PM construction [4] into uncoded repair

disk 1	X_{12}	X_{13}	X_{14}	$\{X_{15}\}$
disk 2	X_{21}	X_{23}	X_{24}	$\{X_{25}\}$
disk 3	X_{31}	X_{32}	X_{34}	$\{X_{35}\}$
disk 4	X_{41}	X_{42}	X_{43}	$\{X_{45}\}$
disk 5	X_{51}	X_{52}	X_{53}	$\{X_{54}\}$

Hash function as introduced in [3]: By abuse of notation we look at $X_{ij} \in \mathbb{F}_{q^v}$ as a vector $X_{ij} \in \mathbb{F}_q^v$. We compute the dot product $X_{ij}.X_{lk} = \sum_{s=1}^{v} X_{ij}^s X_{lk}^s$ for $ij \neq lk$ where $X_{ij}^s \in \mathbb{F}_q$ and store them on a trusted server that can not be controlled by the adversary.

Adversary detection during disk repair:

	X_{12}	X_{32}	X_{42}	X_{52}
X_{12}		×	✓	✓
X_{32}	×		×	×
X_{42}	✓	×		✓
X_{52}	✓	×	✓	

Adversary detection during file reconstruction:

		disk 3			disk 2		
		X_{31}	X_{32}	X_{34}	X_{21}	X_{23}	X_{24}
disk 1	X_{12}	×	×	×	✓	✓	✓
	X_{13}	✓	✓	✓	✓	✓	✓
	X_{14}	×	×	×	✓	✓	✓
disk 2	X_{21}	×	×	×			
	X_{23}	✓	✓	✓			
	X_{24}	×	×	×			
disk 3	X_{21}				×	✓	×
	X_{23}				×	✓	×
	X_{24}				×	✓	×

References

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[3] S. Pawar, S. El Rouayheb and K. Ramchandran, "Securing Dynamic Distributed Storage Systems Against Eavesdropping and Adversarial Attacks", Information Theory, IEEE Transactions on (Volume:57 , Issue: 10), Oct 2011.

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